



## EGL Mosaic Award – Selection Rubric

<b>Content</b>	<ul style="list-style-type: none"> <li>• Features an original, compelling, entertaining, and well-constructed story and artwork that work in tandem to create a more engaging reading experience</li> <li>• Offers an authentic view of human culture and identity</li> <li>• Brings awareness of diversity to the analysis of central problems or issues dealt with in the book</li> <li>• Depicts different and varying identities, histories and traditions accurately and with sensitivity, including but not limited to language, values, politics, social norms, structures, beliefs, practices and other core components of varying cultures</li> </ul>
<b>Characters &amp; Settings</b>	<ul style="list-style-type: none"> <li>• Characters and settings are original, compelling, and well-developed both visually and textually to enhance the reading experience</li> <li>• Characters (whether fictional or nonfictional) portray the positive and negative impacts of culture on behavior, beliefs and attitudes</li> <li>• Settings feature cultural groups and individuals that are internally diverse and authentically portray the relationship of culture to the characters’ experiences</li> </ul>
<b>Themes</b>	<ul style="list-style-type: none"> <li>• Features diverse and timely themes that offer authentic or fresh perspectives on subject matter and appeal to a diverse variety of readers</li> <li>• Offers original story elements dealing with attitudes, behaviors, concepts, and beliefs regarding diversity, prejudice, intolerance, and discrimination (e.g. racism, sexism, homophobia, and other forms of social inequality)</li> <li>• Demonstrates an awareness of the individual, institutional, and broader social-structural power dynamics between groups</li> </ul>
<b>Educational Potential</b>	<ul style="list-style-type: none"> <li>• Offers a variety of viable opportunities for classroom/educational use across a range of ages and content areas; readily accessible to educators as a teaching tool</li> <li>• Helps readers recognize and to assess the impact of their assumptions, judgments, and/or biases towards others</li> <li>• Offers classroom opportunities for further investigation around the terms, concepts, and points of view regarding issues of diversity</li> </ul>
<b>Inclusivity</b>	<ul style="list-style-type: none"> <li>• Features authentic, compelling, and relevant characters, settings, and other story elements</li> <li>• Initiates, engages, develops and values interactions with diverse cultures and individuals</li> <li>• Successfully incorporates the experiences, contributions, and perspectives of diverse groups and individuals</li> <li>• Title was designed, developed, and/or produced by a team of various beliefs, ethnicities, physical abilities, sexual orientations, and gender identities</li> </ul>
<b>Innovation</b>	<ul style="list-style-type: none"> <li>• Elevates and advances the concept of “graphic literature” as a whole</li> <li>• Offers an inventive and original take on the artwork and/or story elements of a graphic novel</li> <li>• Offers an authentic storyline or POV that isn't commonly found in literature, such as that of an underrepresented group or individual</li> <li>• Demonstrates appeal across multiple age ranges</li> </ul>

\*Rubrics are subject to change in 2021 based on recommendations from EGL Jurors, Chairs, and Advisory Board Members\*